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SOCIAL MEDIA AND WEB 2.0

STRATEGIES AND TOOLS



WAR

"act of will targeted towards a living being that reacts"

Carl von Clausewitz

"war is merely the continuation of policy by other means: The goal of the war is not to fight, but to accomplish a political objective"

- Clausewitz

COMMUNICATION is

"act of will targeted towards a living being that reacts."

Helio Fred Garcia "The Power of Communication"

ACT OF WILL...

Effective communication is INTENTIONAL.

Has a GOAL. Strategy.

NOT

Impulsive

Just verbal.

...AIMED TOWARDS A LIVING BEING...

Participants are not taking the message passively

...WHO REACTS

Mostly forgotten

You communicate to:

CHANGE OPINION

PROVOKE REACTION

I'd like my life back



Fundamentals of Economy...



...are very strong



PREPARATION AND PLANNING

HP Kriza vođstva 2010

Mark Hurd





FOCUS TO BE



LESS HOW TO USE SOCIAL NETWORKS



COMMUNICATE SOCIALLY WITH CITIZENS





MASLOW 4 NETWORK

INFLUENCE ON SOCIAL MEDIA

ENGAGEMENT

AMBASSADORS

REPUTATION ON NETWORK

PRESENCE ON SOCIAL MEDIA











STILL IMPORTANT

HAVE IN MIND

SOCIAL MEDIA STRATEGY
ONE OF THE TOOLS IN WIDER
COMMUNICATION STRATEGY

STRATEGY

DEFINE USE OF SOCIAL NETWORKING SITES (WHO, WHERE, WHEN, HOW)

DEFINE GOALS

WHERE CONVERSATIONS ARE HAPPENING?

RULES OF ENGAGEMENT.

SOCIAL MEDIA STRATEGY

8 STEPS

1. BUILD AN ARC

- COLLECT DATA ON YOUR AUDIENCE
- CURRENT SOCIAL METRICS
- WEB METRICS

2. LISTEN AND COMPARE

- WHAT ARE PEOPLE SAYING ABOUT YOU?
- WHAT ARE PEOPLE TALKING ON TOPICS OF YOUR INTERESTS?
- WHO IS TALKING?
- WHERE ARE THEY TALKING?

SOCIAL MEDIA STRATEGY

3. WHAT IS THE PURPOSE

- RAISING AWARENESS
- SALES
- BUILDING LOYALTY

TRYING TO ACHIEVE EVERYTHING ON SOCIAL MEDIA

YOU WILL NOT ACHIEVE ANYTHING

4. MEASURING SUCCESS

MEASURE BEHAVIOUR NOT DATA

NUMBER OF FANS IS **POOR METRICS**

ENGAGEMENTS AND INTERACTION OF USERS IS GOOD

METRICS

YOU SHOULD NOT MEASURE EVERYTHING



5. AUDIENCE ANALYISI

PARTICIPANTS MAPPING

ONLINE TYPES

ENGAGED IN CONVERSATION 33%

CRITICS 37%

COLLECTORS 20%

JOINERS 59%

OBSERVERS 70%

INACTIVE 17%

GIVE APPROPRIATE TASKS TO THE AUDIENCE

CREATORS

18-24 41%

45-54 14%

6. FIND ONE THING THAT IS YOURS

APPLE - INNOVATION
DISNEY - MAGIC
VOLVO - SECURITY

7. HUMANISATION

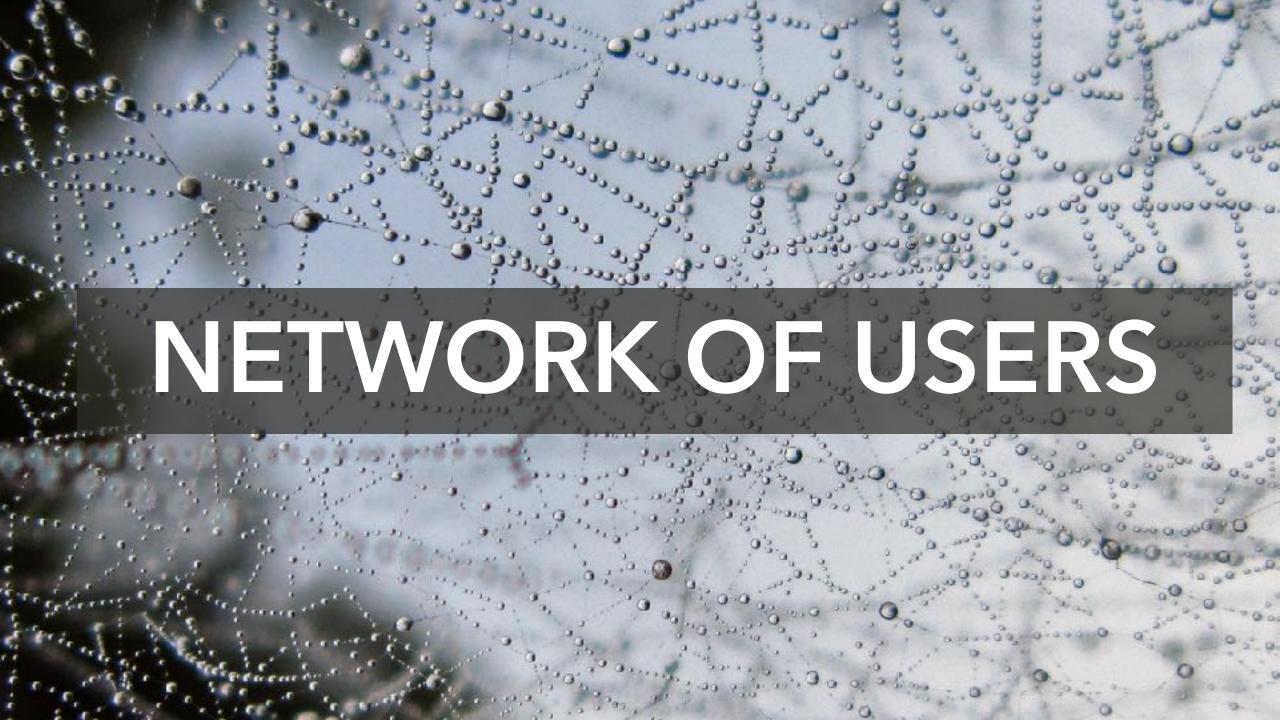
ABOUT YOUR
USERS AND
PROJECTS

VISITORS CREATE MORE STORIES

TELL THESE STORIES

INCREASES VISITS

HUMANISATION CONNECTS YOU



8. COMMUNICATION CHANNELS

WHAT CHANNEL?
VISUAL EXECUTIVE PLAN
MESSAGES AND HOW TO
COMMUNICATE?

EXERCISE

ANSWER TO THE QUESTIONS

WHY DO I NEED SOCIAL MEDIA?

WHO IS MY AUDIENCE?

WHAT DO I WANT TO TELL THEM?

HOW?

WHAT CONTENT WILL I CREATE?

HOW OFTEN SHOULD I DO IT/DO I HAVE TO DO IT?

WHAT CHANNELS SHOULD I USE?

TOOLS FOR SUCCESS MEASUREMENT?

WHO IS RESPONSIBLE FOR WHAT?



SOME POSSIBLE CHANNELS?

ONLINE SOCIAL NETWORKING SITES AND BLOGGING

FACEBOOK

TWITTER - # (HASHTAG) ODRŽAVA KONVERZACIJU

INSTAGRAM - # (HASHTAG) ODRŽAVA KONVERZACIJU

PINTEREST

SNAPCHAT

CONTENT SHARING (PRESENTATIONS, PHOTOGRAPHY, AUDIO, VIDEO)

SLIDESHARE - SHARING INFORGRAPHICS, PRESENTATIONS

DELICIOUS - COLLABORATIVE BOOKMARKING

FLICKR - PHOTOS

YOUTUBE - VIDEO

SOUNDCLOUD - AUDIO

MEDIUM - SHARING STORIES

WHERE IS THE AUDIENCE?

WHERE CANYOU ATTRACT THEM?









BEST TIME FOR PUBLISHING CONTENT

R BEST TIME

9 do 11

TRAFFIC GROWS AFTER 9

13) do 15)

TRAFFIC GROWS AFTER 11

Q WORST TIME

20 do 8

FALLS AFTER 16

20 do 9

FALLS AFTER 15



